

Title:

5 Ways Nintendo can Climb to the Top

Word Count:

351

Summary:

Read about the things Nintendo can do to assert itself as a powerful player in the industry.

Keywords:

nintendo, video games, sony, microsoft, xbox,

Article Body:

5: Shifting Media Man

Nintendo needs to ditch mini-disks and cartridges and publish games on full size compact disks

4: Deadline Driving for 8 Billion Red Coins

Don't hype up a game until you're sure you can release it on time. You get me all worked up ab

3: Footrace with Sony the Quick

It's a little late for this one Nintendo, but you need to beat Sony to the market if you can.

2. Nintendo's Image Lost

You need to fix your image, you have the 3-9 year old market cornered, and nobody can touch yo

1. To the Top of the Mountain

Last, but not least, you seriously need to get a better shell for your controller. I personall

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