

Title:

Lost and Found In Adaptation: ^Fate/Stay Night~

Word Count:

655

Summary:

Adapting something from the literary world, whether a traditional novel or a Japanese visual novel

Keywords:

stress and anxiety, stress, mental health, depression, relationships

Article Body:

Whenever adapting material from one medium to another, there is always the danger of losing some

More often than not, the core strategy for dealing with this sort of problem is to remove what

TYPE-MOON, the company that made the source material, upheld their reputation for heavily detailed

It is difficult to judge just how well the extensive material covered by the original visual novel

For example, the real nature of the relationship between Rin and Sakura (two of the female leads)

The show does, however, have some good points. The plot is coherent and strong, owing largely to

Ultimately, ^Fate/Stay Night~ is an example of both what can be done right and wrong about tra

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